

PE

Target Games
(Monday)

Ball Skills

Throwing and Catching



Year 1 Spring 1

Once Upon a Time...



DT

Making a hand puppet.

Joining techniques

Choosing materials



Geography

Human and Physical Features of a place

Create a map

Create a key

Geographical features in our local area.



Maths

Number and place value to 20

Addition and Subtraction to 20

Count, read and write numbers to 20.

What you can do at home

Practise writing numbers to 20 the right way round and formed correctly.

Practise recognising and recalling number bonds to and within 20.

Begin to count in 2s, 5s and 10s.



English

Phonics: Choose to Use - alternate spellings

Books: The Little Red Hen, Three Billy Goats Gruff and The Gingerbread Man

Text types: Instructions, character/setting description, writing a story ending.

What you can do at home

Continue to read as often as you possibly can.

Practise small, neat handwriting.

Practise new sounds sent home each week.

RHE

Dreams and Goals

Recognising skill and success

Celebrating achievement

Settings goals

Dealing with challenges

What you can do at home

Set yourself an achievable family challenge to enjoy working towards together.

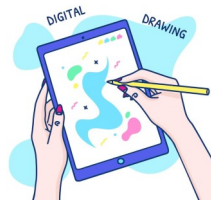


Computing

Digital Painting

Using an iPad to create art in the styles of:

Piet Mondrian, Henri Matisse, Wassily Kandinsky, and Georges Saurat



RE How do we show care for others?

Why does it matter?



Science

Animals Including Humans Part 1

Identify, name, draw and label the basic parts of the human body

Say which part of the body is associated with each sense.

